## Online packing of rectangles and d-dimensional cubes

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## **Abstract**

In my dissertation I examine the online packing of d-dimensional boxes and d-dimensional cubes. Denote by  $b_d$  [by  $c_d$ , respectively] the greatest number such that any sequence of d-dimensional boxes [cubes, respectively] of edge length smaller than or equal to 1 and of total volume not greater than  $b_d$  [than  $c_d$ , respectively] can be packed online into the d-dimensional unit cube  $I^d$  (i.e., a cube of edges of length 1). In Chapter 2 I describe an algorithm for online packing of rectangles. By using this algorithm I show that  $b_2 \geq 0.2837$ . Moreover, in Chapter 3 I prove that  $b_d \geq (3-2\sqrt{2}) \cdot 3^{-d}$ . In Chapter 4 I show that if  $n \geq 3$  and  $d \in \{3,4\}$  or if  $n \geq 1$  and  $d \geq 5$ , then any sequence of d-dimensional cubes of edge lengths not greater than 1 whose total volume does not exceed  $(n+1) \cdot 2^{-d}$  can be online packed into n unit d-dimensional cubes. In Chapter 5 I show that this result holds true also for n = 1 and d = 4, i.e.,  $c_4 \geq 1/8$ . This is the crucial result in my dissertation. In Chapter 6 I give results (without proofs) regarding the bin packing problem.

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